

COURSE NOTES SC 6hr – Half

Wild Adventure &Co. Race 6hr

START INFORMATION

▶ Race Briefing 7:30am, Event Starts 8:30am, Presentations 2:30pm

LEG 1	3 km	Elevati	on Gain (3	30)	CROSS COUNTRY
*	Fastest estimate = 0:2 To Finish estimate = 0 Team Estimate:			,B,C,1,2 ,4,TA1	➤ CAUTION - Public paths, roads and trails, give way to the public at all times ➤ Teams to use the local park and paths to complete the leg ➤ Collect ALL CPs in ANY order on this section, head to TA1 to complete leg ➤ Don't forget to punch the TA1 CP
LEG 2	3 km	Elevation	Gain (it's v	water)	TOP OF THE PASSAGE
	Fastest estimate = 0:4 To Finish estimate = 1 Team Estimate:),P,Q,R, ,TA1	CAUTION - Public waterway – give way to public FIRST RESPONSE - Move or swim to the shore. Use Phone in emergency. Collect kayak and use the open water to complete this leg Collect ALL CPs in ANY order on this section, return to TA1 to complete leg Don't forget to punch the TA1 CP
	3-7kms Elevation Gain 50m				
LEG 3	3-7kms	Elevation	on Gain 50	0m	BACK TO BEN BENNETT
LEG 3	3-7kms Fastest estimate = 0:2 To Finish estimate = 0 Team Estimate:	25 hrs	1 5,	0m ,6,7,8, ,HQ	BACK TO BEN BENNETT CAUTION - Public paths, roads and trails, give way to the public at all times Use the coastal paths, roads and trails to complete this leg Collect ALL CPs in order on this section, head to HQ to complete leg CPs 5.6.7 are OPTIONAL bonus CPs – bonus CPs have a 15min time credit each Don't forget to punch the HQ CP
LEG 3	Fastest estimate = 0:2 To Finish estimate = 0 Team	25 hrs (1 5,	,6,7,8, ,HQ	 CAUTION - Public paths, roads and trails, give way to the public at all times Use the coastal paths, roads and trails to complete this leg Collect ALL CPs in order on this section, head to HQ to complete leg CPs 5,6,7 are OPTIONAL bonus CPs – bonus CPs have a 15min time credit each



In emergency call: CHRIS **0497 417 195** In serious emergency call: **000**